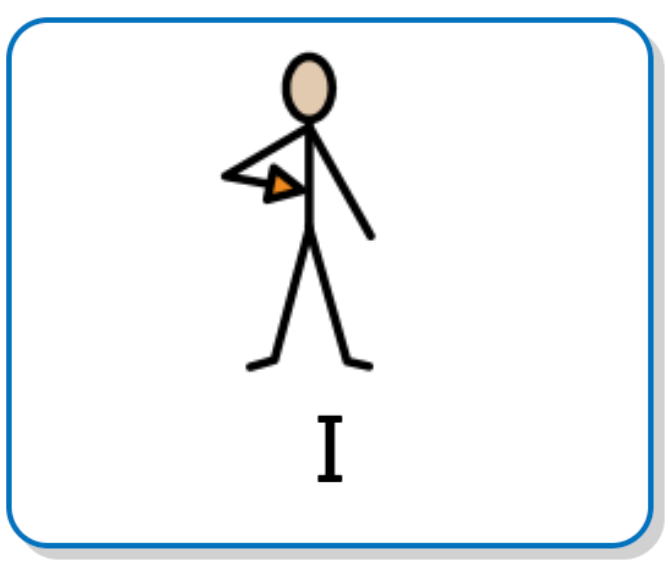
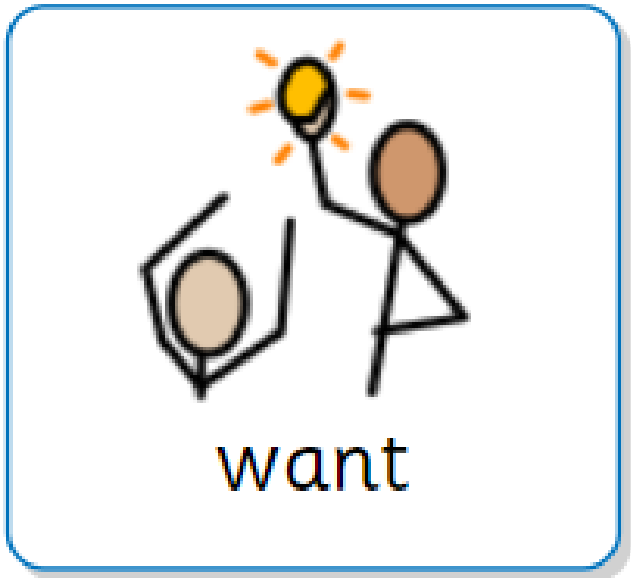
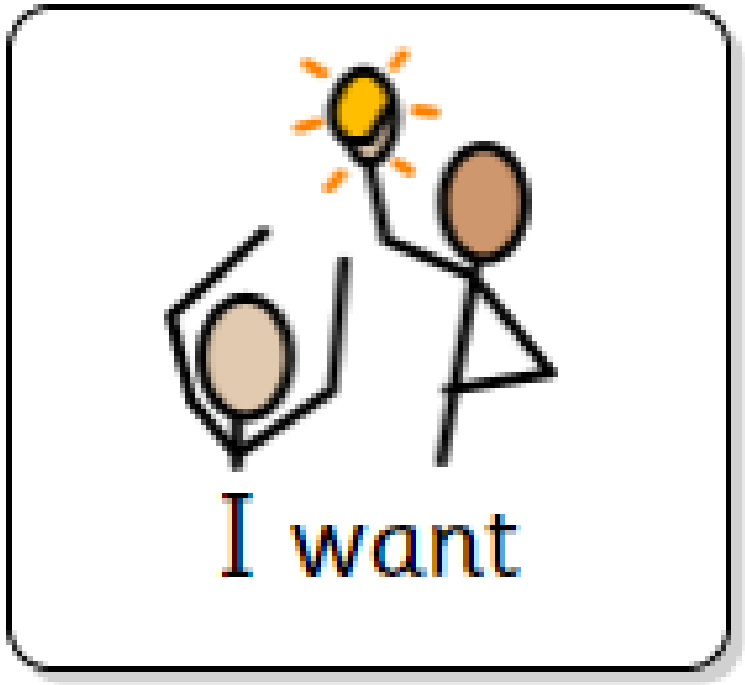
Week 1

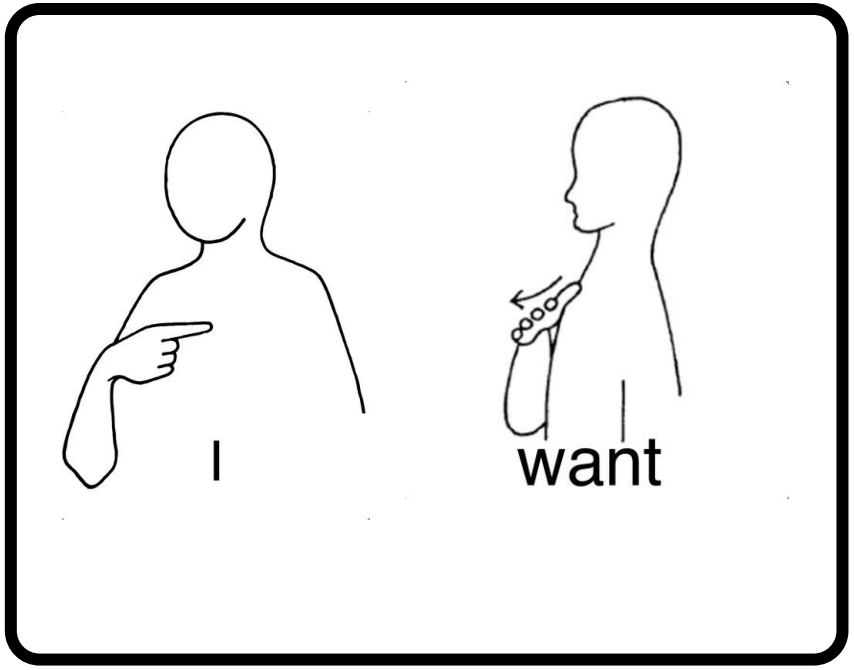




say it

We are learning





tap the icon to watch the Makaton video

want

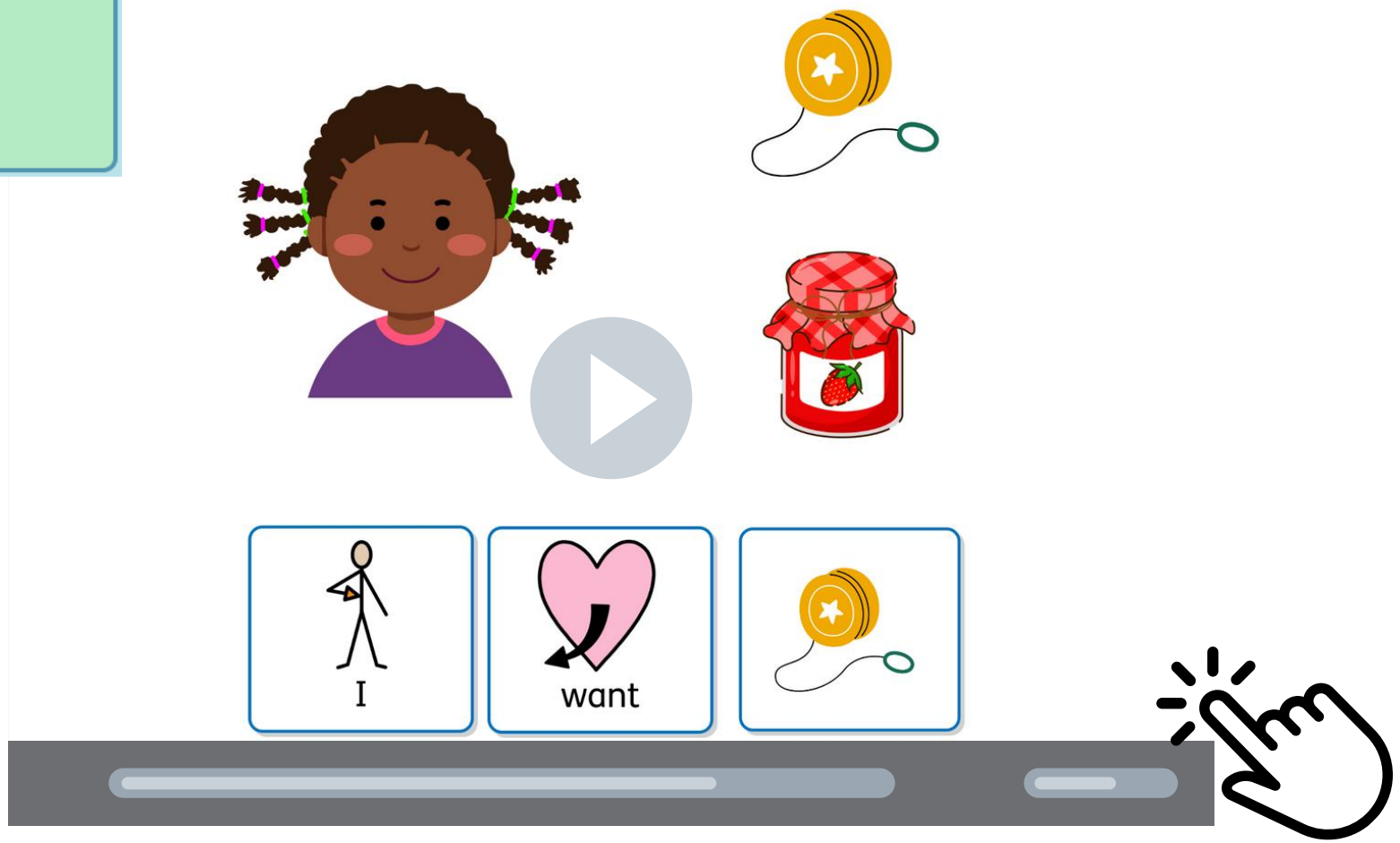
hear it

I want a hippopotomus for Christmas

QUEEN
I WANT IT ALL
(OFFICIAL LYRIC VIDEO)

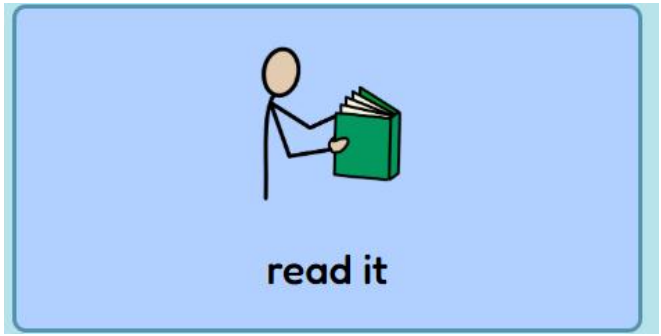
I want
0:15 / 3:22

watch it

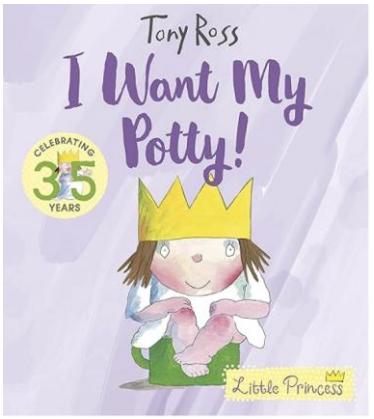
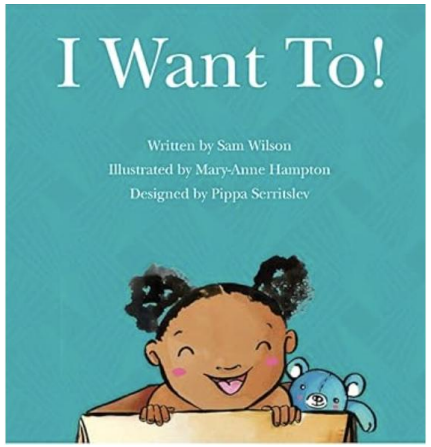


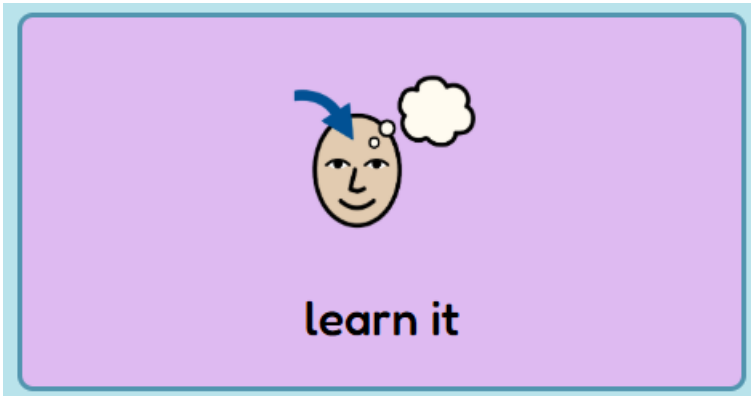
Children to select the item that the children are asking for.

Adults to read the symbols to model ‘I want’ core vocabulary.



Story ideas

	https://youtu.be/3L_dkbPSnUY
	https://youtu.be/XKY9VPkIqtk



Activity Ideas

1. Stage 1: Engaging and favourite bucket toys (Model the phrase I want each time you select the toy from the bucket.

2. Stage 2: Mr Crow puppet & food choosing EXAMPLE HERE

3. Stage 3: Toy box choosing
"I want...." use visuals or real objects to represent the items you want the child to choose and give to you.

- Model lots of I want during snack and meal times.
- Use of 'I want' during song time
- Place favourite toys in a clear box and say 'want', pausing and encouraging a response. Accept the pupils request through any means of communication.

- mirrors
- reflective toys
- family or class photos
"- I want" sound buttons
- Their favourite items for free play
- Intensive Interaction

practise it

1. Symbol Matching: "I want..." Board

- Present a Velcro choice board with 2–3 motivating items (e.g. sensory toy, instrument, light-up object). Adult models choosing by placing the "I want" symbol and then the object symbol. Learners copy or indicate their choice by pointing, looking, or using the same symbols. You could also use objects, objects of reference (OoR) or photos if needed.

2. Turn-Based Feely Box at Table

- Place a "feely box" with high-interest textured or noisy objects on the table. Adult takes first turn ("I want to feel"), then pauses to see if the learner reaches, vocalises, or passes the box. Label with "I want..." before each turn to build pattern and anticipation.

3. Push-to-Activate Toys (with Prompt Pause)

- Use a simple switch or button-activated toy (fan, bubble machine, lights). At the table, model pushing it after saying "I want bubbles." Then pause with the learner and wait. Encourage gesture, sound or symbol to request another turn. Use visuals or OoR if needed.

4. Snack Requesting Strip

- Set out small portions of preferred snacks in clear containers. Use a simple strip with "I want" and 1–2 snack symbols. Learners can indicate choice with eye-pointing, reaching, or using the symbol. Pair it with adult modelling: "You want apple!" and allow immediate reward. You could also offer a choice of two snack packets or actual objects to support choosing.

5. Want Song Request with Visuals

- At table time, present a choice board with 2–3 favourite songs or videos. Adult sings "I want Twinkle!" and then plays it. Pause before the next song, inviting learner to make a choice using symbol, sign, gesture, or vocalisation. You can repeat a song if they show excitement. You could also offer screenshot images of the youtube thumbnails or OoR to represent the songs if needed.

write it

writing Task

I want

write it

writing Task

I want

I want I want

I want I want